



TABLE GAMES GUIDE



WHEELING
ISLAND

HOTEL • CASINO • RACETRACK



Players must be 21 years of age or older. If you or someone you know has a problem with gambling addiction, help is available. Call the 24-hour help line at 1-800-GAMBLER or long on to www.problemgamblers.net



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FOUR CARD POKER

To compete against the dealer, players make the "Ante" wager and make the "Aces Up™" wager to compete against the payable. Players receive five cards to make their best four-card hand and the dealer receives six cards to make his four-card hand. The dealer always qualifies.

After reviewing their hands, players may fold or make the "Play" wager which can be one to three times their "Ante." If a player's hand beats or ties the dealer, their "Play" and "Ante" wagers win even money. If the dealer's hand beats a player's hand, the player loses both wagers.

The "Aces Up" bonus bet wins when players have a pair of Aces or better, and wins regardless of whether players win or lose to the dealer. If players have a premium hand of a three-of-a-kind or higher, they win an "Automatic Bonus" on their "Ante" wager. "Automatic Bonuses" always win, even when players lose to the dealer.



THREE CARD POKER

Featuring three ways to play and four ways to win, players may bet against the dealer, bet on the value of their own three card hand, or bet both.

To play against the dealer, players make an "Ante" wager. After looking at their hands, they may fold or place an equal "Play" wager to stay in the game. If a player's hand beats the dealer's qualifying hand of a Queen-high or better, they win both wagers. If the dealer doesn't qualify, players win the "Ante" wager and their "Play" wager pushes.

To play their hand value only, players make the "Pair Plus" wager which wins if their hand contains a pair or better. To play both the "Ante" and "Pair Plus," players must make a "Play" wager if they have placed the "Ante," or they forfeit the "Ante."

With premium hands of a straight or higher, players win an "Ante Bonus" payout even if the dealer doesn't qualify or even if they lose to the dealer.

PAIR PLUS BET

Pair	1-1
Flush	3-1
Straight	6-1
Three-of-a-Kind	30-1
Straight Flush	40-1

ANTE BONUS

Straight	1-1
Three-of-a-Kind	4-1
Straight flush	5-1

GET TO KNOW OUR TABLE GAMES

Welcome to Wheeling Island, your new home for table gaming excitement. Inside you'll find information on all our popular table games like Blackjack, Roulette, Craps, Pai Gow, Three Card Poker, Four Card Poker, Caribbean Stud, Let It Ride and Big Six.

In order to make your gaming experience more enjoyable we've assembled a brief overview of the rules and regulations for all our table games. We hope this handy guide arms you with a basic understanding of all our exciting table games.

Along side our 63 table games, Wheeling Island has over 2000 slot machines, a 24-hour poker room, 6 great restaurants, a luxury hotel and the #1 Greyhound Track in the U.S.A. Also, don't forget to become a member of the Wheeling Island Players Club and receive your free Players Card to earn cash back, free meals, and more.

If you have any further questions please don't hesitate to ask any one of our friendly casino staff. Good luck!

BIG SIX

Nothing is simpler to play than Big Six. All you do is place your chips on the numbers or symbols of your choice. The dealer will spin the wheel and the "Number" that stops on is the "Number" that wins. Should the indicator stop on a peg, the previous number will be the winner, not the oncoming number. You can bet as many "Numbers" as you wish.

All bets must be placed prior to the dealer announcing "No more bets" and before the wheel is spun. See the chart for payout odds.

A BET ON	PAYS
\$1	1-1
\$2	2-1
\$5	5-1
\$10	10-1
\$20	20-1
Wheeling Island	45-1



CARIBBEAN STUD POKER

The player is dealt a five-card poker hand and must decide if the hand can beat the dealer or not. The dealer qualifies with Ace, King or better. Five cards are dealt and the players must decide to stay in or not. Players who wish to play against the dealer must back up their original bet with a wager equaling two times the original bet. The dealer then exposes their cards and pays and takes accordingly. There is a separate \$1 bonus bet for a chance at a substantial jackpot. See the chart for payouts.

WHEN THE DEALER QUALIFIES WITH AN ACE OR KING

Pair	1-1
Two pair	2-1
Three-of-a-Kind	3-1
Straight	4-1
Flush	5-1
Full House	7-1
Four-of-a-Kind	20-1
Straight Flush	50-1
Royal Flush	100-1

PROGRESSIVE JACKPOT PAYOUTS

Flush	\$50
Full House	\$100
Four-of-a-Kind	\$500
Straight Flush	\$5,000
Royal Flush	100% of total progressive jackpot



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CRAPS

Before you start playing Craps, it's important to understand who the different dealers are. The "Stickman" deals with the dice. Two other dealers are used for payouts. The "Boxman" stands in the middle, watching the game and the payouts. Each player is known as the "Shooter." All of the many types of bets must be placed before the "Shooter" rolls the dice.

BETS

1. PASS LINE

This bet earns the amount that you put down. The player rolls the dice. A 7 or 11 wins. A 2, 3 or 12 loses. All other numbers rolled are called the "Point." In this case, you continue to roll. If you re-roll the "Point" number before you roll a 7, you win the Pass Line Bet. If you roll a 7, the dice are passed to the next player.

2. DON'T PASS LINE

This is the opposite of a Pass Line. First rolls of a 2 or 3 win. A 7 or an 11 loses and a 12 ties. In addition, a 7 rolled before the "Point" is a winner.

3. TAKING ODDS

After a point is determined, you can bet on whether the "Point" will be rolled before a 7.



LET IT RIDE

Players make three equal bets and receive three cards that will be combined with two community cards to create a five-card poker hand. After seeing their first three cards, players may withdraw their first bet or may "Let It Ride."

The dealer then reveals the first community card and players can withdraw their second wager or "Let It Ride." Once each player has made their second wager decision, the dealer reveals the final community card and pays any winning payouts.

The \$1 Bonus Bet is a side bet that rewards players if their hand consists of three-of-a-kind or better. This wager is made at the beginning of the game when the standard wagers are placed. See the chart for bonus payouts.

POKER HAND	BASIC ODDS	BONUS PAYOUT
Royal Flush	1,000 to 1	\$25,000
Straight Flush	200 to 1	\$2,500
Four-of-a-Kind	50 to 1	\$400
Full House	11 to 1	\$200
Flush	8 to 1	\$50
Straight	5 to 1	\$25
Three-of-a-Kind	3 to 1	\$5
Two Pair	2 to 1	N/A
Pair	1 to 1	N/A



PAI GOW POKER

The players are dealt seven cards which they use to make two poker hands. A two-card hand and five-card hand are made with the highest hand located in the five-card hand and the lowest hand located in the two-card hand. The player must beat the dealer on both hands or lose both hands otherwise a push will occur. A 5% commission is taken from all winning hands.



4. LAYING ODDS

This bet is made if you think 7 will be rolled before the "Point."

5. COME BETS

This is just a Pass Line, but it is placed after a "Point" has already been determined. A 7 or 11 wins on the first roll and 2, 3 or 12 loses.

6. DON'T COME BETS

This is the reverse of a Come Bet, but 2 and 3 win, 7 and 11 lose and a 12 ties.

7. PLACE BETS

After a "Point" is set, you can wager if the player will hit 4, 5, 6, 8, 9 or 10 before a 7. The dealer leaves your original bet on the table and pays you as your winnings occur.

8. FIELD BETS

If the "Shooter" rolls anything but a 5 through 8, you win. Payouts are even, except 2 and 12 pay 2-1. These bets only last for one roll.

9. PROPOSITION BETS

These are one-roll bets also, but with much higher pay-offs. You can pick 2 or 12 to pay 30-1 and 3 or 11 to pay 15-1.

10. HARDWAYS BETS

These are made on double combinations that equal 4 (double 2), 6 (double 3), 8 (double 4) or 10 (double 5). If one of these four numbers is rolled, but not as doubles, you lose. You also do not win if a 7 is rolled before your Hardway

BLACKJACK

The object of this popular casino game is to beat the dealer without going over 21. Two cards are dealt to each player as well as the dealer. You are then permitted to receive hit cards to strengthen your total and increase the likelihood of outscoring the dealer.

Face cards have a value of 10, Aces are valued as 1 or 11, and cards from 2 through 9 are valued as indicated. You may split Aces one time and any other pair to make up to four hands. Players are allowed to double down for any amount up to the original bet amount. Doubling down allows you to double your bet and receive one additional card to the hand, except on hands of 21. Any combination of 10 and an Ace are considered blackjack which pays 3-2.

All other bets are even money. Insurance is offered at a rate of 2-1. This bet allows you to protect your original wager if the dealer is showing an Ace and you believe there is a 10 in the hole. You may wager up to half your original bet for insurance.



ROULETTE

Roulette is a simple, easy to learn and exciting game. It offers a wide variety of bets and a combination of bets with both long and even odds. The Roulette wheel has thirty-eight numbers including: 0, 00 and 1-36.

There are a variety of bets including: red or black, inside or out, odd or even, 1st, 2nd and 3rd dozen, 1-18 or 19-36.

All inside bets must meet the posted table limits with the inside bets totaling the minimum. You may also bet on individual numbers straight up, corners, splits, streets and lines. Once you have placed your bets, the dealer then spins the white ball in the opposite direction of the spinning wheel. The winning number is the number on which the white ball lands. See the payout chart for odds.

BETS	ODDS
Straight up on a number	35-1
Split two numbers	17-1
Corner covering four numbers	8-1
Street bet covering three numbers	11-1
Line bet covering six numbers	5-1
Top line bets (0-00-1-2-3) pays	6-1
Outside bets	even money
Dozen bets	2-1
Basket bets (0-00-2) pays	11-1

